IN THE CLAIMS

1. (Currently Amended) A method of storing new content items

Please amend the claims as follows:

	$\frac{(5)}{(5)}$ in a memory unit $\frac{(12)}{(12)}$ of a user device $\frac{(1)}{(12)}$ capable of rendering
	said content items, the memory unit containing old content items,
	the method comprising the steps of:
5	- marking any old content items which may be deleted-;
	generating a first list of new content items to be stored,
	said first list being compiled by a user;
	uploading said first list to a server for selecting the
	new contents items to be downloaded to the user device;
10	- determining a storage space required for each new content
	item to be stored , ; and
	- deleting a marked content item only when necessary to
	release storage space for storing a new content item, so as to fill
	the memory unit substantially to capacity.

- 2. (Currently Amended) The method according to as claimed in claim 1, wherein only as many marked content items are deleted as is necessary to store one new content item.
- 3-5. (Cancelled).
- 6. (Currently Amended) The method according to as claimed in claim 1, wherein the marked old content items are comprised in a

second list (9), which said second list is preferably being stored in the user device (1).

- 7. (Currently Amended) The method according to as claimed in claim 1, wherein each content item (5) comprises a piece of music and/or a video clip.
- 8. (Currently Amended) A computer-readable medium having recorded thereon a software program executable on a processor for carrying out the method according to claim 1.
- 9. (Cancelled).

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- 10. (Currently Amended) A user device (1)—for rendering content items—(5), the device comprising a memory unit (12)—for storing content items, rendering means (13, 14)—for rendering said stored content items, and processor means (11)—for selectively storing new content items in the memory unit containing old content items, the processor means being arranged for:
- marking any old content items which may be deleted;
 generating a first list of new content items to be stored,
 said first list being compiled by a user;
- uploading said first list to a server for selecting the new contents items to be downloaded to the user device;
- determining a storage space required for each new content
 item to be stored; and

- deleting a marked content item only when necessary to

 15 release storage space for storing a new content item, so as to fill

 the memory unit (12)—substantially to capacity.
 - 11. (Currently Amended) A system (100)—for transferring content items, the system comprising a server (2)—for storing content items, at least one user device (1) according to as claimed in claim 10, and transfer means (3)—for transferring content items from the server to the user device.
 - 12. (Currently Amended) The system according to as claimed in claim 11, wherein the transfer means (3) comprise comprises the Internet.

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